

University of Pittsburgh Robotics and Automation Society

IARC Symposium, July 31, 2018



Mechanical Design

- Mechanical overview
- Roomba Bumper
- Propulsion System



Electrical Systems

- System Overview
- Computers and Microcontrollers
- Safety Switch



State Estimation and Control

- Motion Control
- Obstacle Detection
- Target Detection
- Position Estimation



Testing

- Integration Testing
- Half Scale Arena

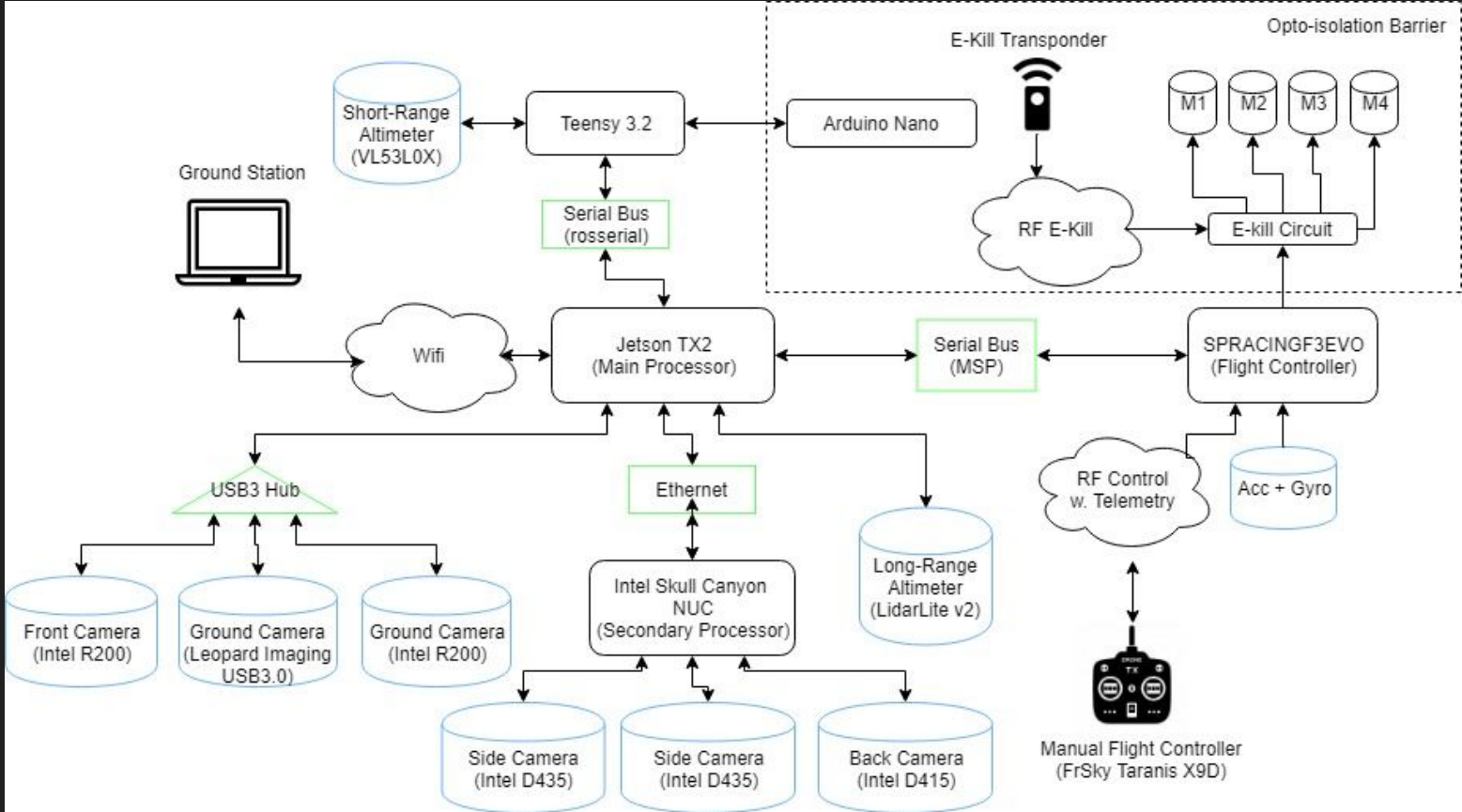
Presentation Outline

Mechanical Design

- Focus on durability and extensibility
- Laser cut plywood roomba bumper
 - Lightweight and strong
- Carbon fiber center frame
- Quick Facts
 - 4.5kg (10lbs)
 - 7 minute flight time
 - 1.2 meters across
 - 12x6 APC props
 - 25.2V, 10.4 Ah motor battery
 - 2 kW average power usage



Electronic Systems: System Overview



State Estimation and Control: Overview

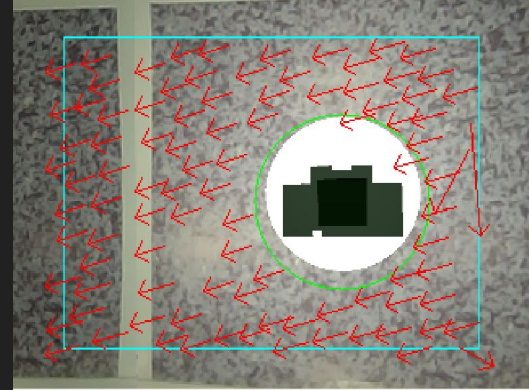
Core Software Components

- Motion Planner and Trajectory Control
- Obstacle Detector and Kalman Filter
- Target Detector and Kalman Filter
- Position Estimation
- Safety Monitor
- Localization Extended Kalman Filter

State Estimation and Control: Position Estimation

Optical Flow:

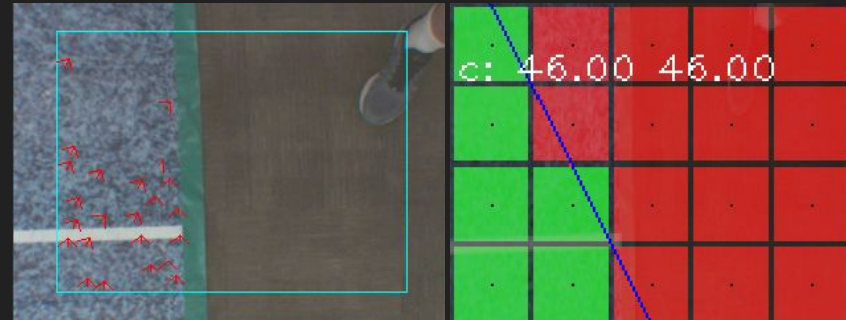
- Custom optical flow implementation
- Statistical filter monitors flow health
- Ignores vectors on ground targets



Arena Detection:

- Texture classification using SVM
- 41 filters including color and derivatives
- Linear SVM finds boundary line

Fused with IMU measurements
in Extended Kalman Filter



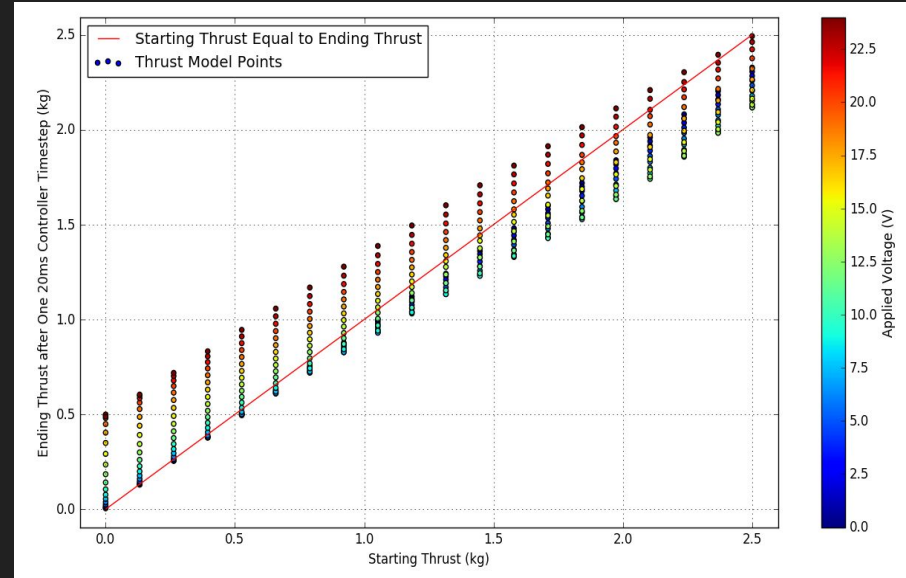
State Estimation and Control: Motion Control

Motion Planner:

- Architecture for motion primitives
- Support for search based planner

Trajectory Controller:

- PID on velocity with feedforward
- Nonlinear, dynamic thrust model
 - Reduces rotor lag by 40ms
 - Increases thrust slew rate by 4 times
- Applies acceleration setpoints
 - Not supported by current flight controllers
 - Significantly decreases control lag



Software: Obstacle Detection and Avoidance

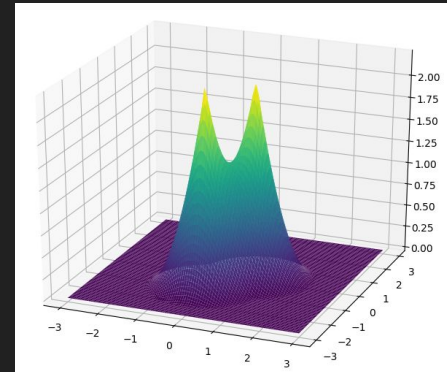
Detection

- Based on depth images received from Intel's R and D series Realsense cameras
- DBSCAN clustering to find individual obstacles



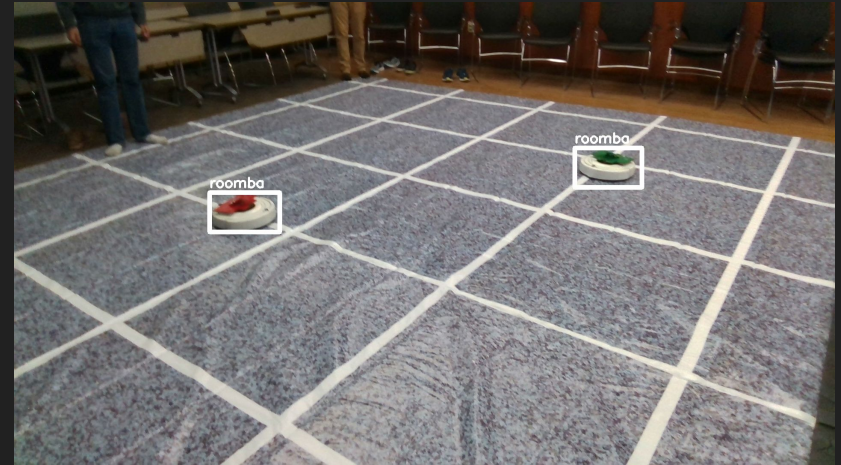
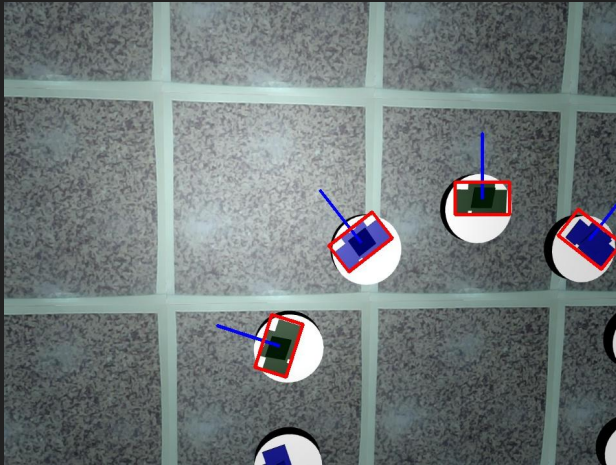
Avoidance

- Potential field to prohibit velocities which would bring the drone too close to any obstacle



Software: Target Detection

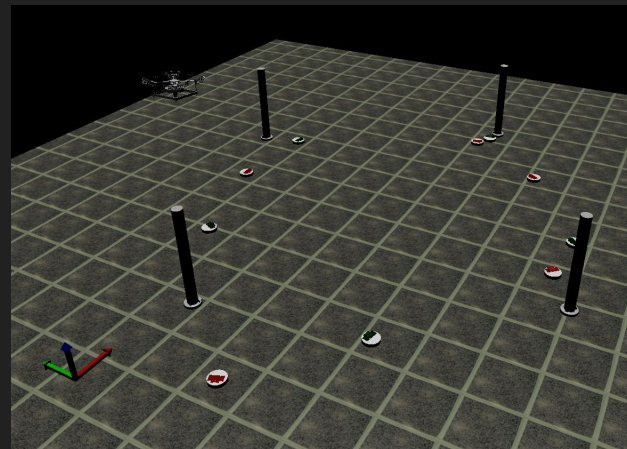
- Bottom camera detector
 - Classical computer vision techniques
 - HSV normalization and threshold, morphology operations
- Side camera detector
 - CNN based on modified Tiny YOLO architecture



Testing: Integration

Simulation:

- Uses the MORSE simulator
- Physics, textures, most sensors
- Virtual Roombas



Crazyflie:

- Full software stack run on laptop
- Introduces stochastic variation
- Used primarily for testing controls



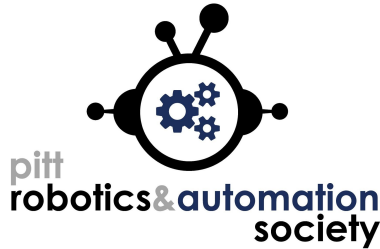
Testing: Quarter Scale Arena

Accomplished Behaviours:

- Stable Trajectory Control
- Arena Boundary Detection
- Search-based trajectory planning for jerk limits
- Target Interaction (Hit and Block)
- Obstacle Avoidance



Thank you to our sponsors!



Software: Localization

Vertical

- Long-range lidar
- Short-range lidar
- Accelerometer

Horizontal

- Accelerometer
- Sparse Optical Flow (OpenCV Lucas-Kanade)

Orientation

- IMU onboard flight controller, fused with Mahony filter
- Grid orientation fused with complementary filter

Fusion

- 15DOF Extended Kalman Filter (robot_localization)
- Complementary filters fusing velocities

Electronic Systems: Computers and Microcontrollers

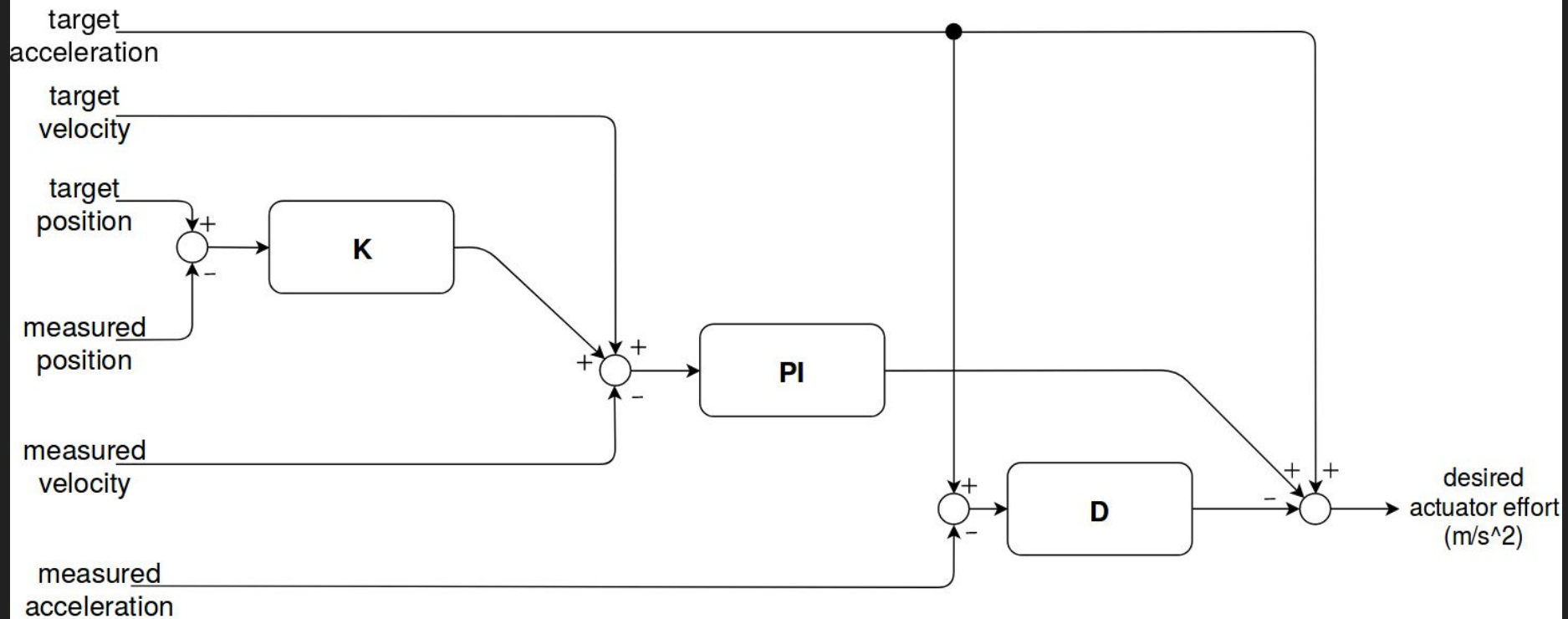
Main computers:

- NVIDIA Jetson TX2
 - Onboard GPU for low latency roomba identification and optical flow
 - CPU used for state estimation, motion planning, and controls
- Intel NUC (i7-6770HQ)
 - High USB bandwidth used to connect 4 Intel Realsense depth cameras
 - Processes point clouds
 - Estimates obstacle positions

Supporting microcontrollers:

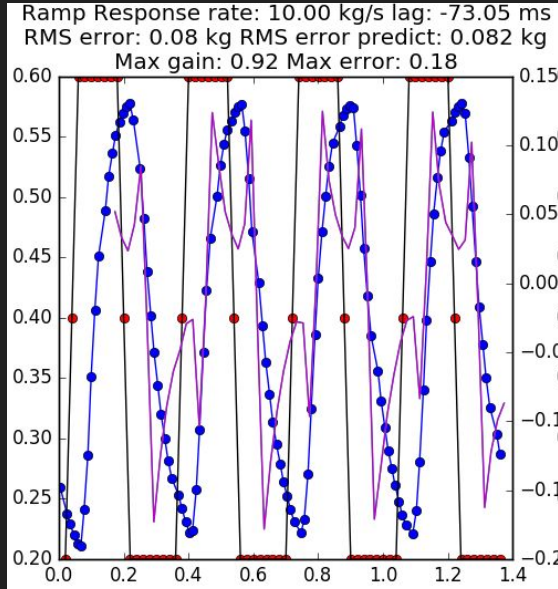
- Seriously Pro Racing F3 EVO
 - Cortex M3 Flight Controller board with integrated IMU
- Teensy 3.2
 - Relays Lidar range finder readings
- Arduino Nano
 - Relays battery voltage over opto-isolated serial link

Motion Control: Height Holding



State Estimation and Control: Motion Control

Static Model



Nonlinear Dynamic Model

